Elements of Art

Line

path of movement active - passive bold - delicate flowing - light straight - curved thick - thin dark - light

broken - continuous geometric - organic implied - actual precise - irregular contour - outline calligraphy caricature

Shape/Form

2D-3D solid - void concave - convex positive - negative figure - ground ambiguous - complete organic - geometric - free-form circle - sphere square - cube triangle - pyramid-cone

Space

2D-3D positive – negative open – closed filled – empty actual – implied interior – exterior

scale orientation spacing illusion of space systems of perspective

Light/Color/Value

Visible color spectrum Color wheel value shading contrast chiaroscuro

tint shade hue pigment primary secondary intermediate neutral

color interactions simultaneous contrast

color schemes

warm cool neutral

monochromatic analogous complementary split complementary

triad intensity bright – dull high key – low key

local

optical (or atmospheric)

symbolic

Texture

actual (tactual) – visual simulated – invented matte – semi-gloss – glossy techniques impasto rubbings frottage grattage decalcomania tromp l'oeil

Principles of Design

Balance

symmetrical asymmetrical radial

Rhythm, Movement

types regular alternating progressive flowing jazzy dominant n

dominant path of movement

vertical horizontal diagonal curving

Proportion

life-size monumental miniature Golden Section or Mean

scale caricature

normal - exaggerated - idealized

Emphasis

by dominance by focal point by center of interest by isolation by size by contrast

by converging lines

Pattern

repetition motif (2D) module (3D) allover

Unity and Variety

by repetition by simplicity by harmony by theme and variation by proximity by continuity by contrast

Here are a few descriptive words to use in the formal analysis of art.

Line

blurred broken broken controlled curved diagonal freehand fuzzy horizontal interrupted meandering ruled short straight thick thin vertical wide

Colors

brash bright calm clear cool dull exciting garish grayed multicolored muted pale polychrome primary saccharine secondary subdued sweet

war

Shape/Form

Texture

actual

bumpy

flat

furry

gooey

prickly

rough

sandy

shiny

soft

sticky

tacky

velvety

simulated

smooth

leathery

corrugated

amorphous biomorphic closed distorted flat free-form full of spaces geometric heavy light linear massive nebulous open organic

Space

ambiguous wet deep flat negative/positive open shallow

Value

dark light medium

Some questions to answer when CRITIQUING art

What stands out the most when you first see it?

Explain the reason you notice the thing you mention in number 1.

As you keep looking, what else seems important?

Why does the thing you mention in number 3 seem important.

How have the elements of art been use?

What leads your eye around from place to place?

What tells you about the style used by this artist?

What seems to be hiding in this composition?

Why do you think this was partially hidden?

Imagine the feelings and meanings this artwork represents?

What other things interest you about this artwork?

Is it well crafted? Has there been attention to detail?

Is it functional? If does it function well? Why or why not?

Has typography been used in an interesting way?

What is the overall concept?

Does the imagery and iconography support the idea of the piece?